

# CLENT JAPHET A. POLEDO

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## DEVELOPER / PROGRAMMER

A fresh graduate looking for a job to gain experience and upskill. A fast-learner and is willing to take on challenges and receive guidance to improve.

## WORK EXPERIENCE

### Student Intern | ASIMOV-HAWKS

July 2023 - August 2023

- Do computer vision tasks such as dataset annotation and model training.
- Read relevant research papers and write reports.

## SKILLS

- **Programming Languages**
  - Python, C, C++, C#, JavaScript, etc.
- **Web Development**
  - HTML, CSS, Node.js, Figma, React, etc.
- **Game Development**
  - Godot, Unity, Blender, Aseprite
- **Deep Learning**
  - Tensorflow, Torch, YOLO, MMDetection
- **Applications**
  - MS Office, Adobe Photoshop, etc.
- **Leadership Skills**
- **Critical Thinking**
- **Active Listening**
- **Creative Problem Solving**
- **Able to Adapt to the Work Environment**
- **Willingness to Learn**

## EDUCATION

### BS Computer Science | University of the Philippines Mindanao

Sept 2020 - June 2024

- CWAG: 1.2164
- Magna Cum Laude
- Thesis in Human Detection for Drones Using Deep Learning Object Detection
- Member, Technology Committee (2023-2024) - Society of Programmers and Refined Computer Scientists

## HOBBIES & INTERESTS

- **Programming Challenges** - solved some challenges in the Advent of Code 2023
- **Game Jams** - participated three game jams on itch.io
- **Gaming** - plays games such as Genshin Impact whenever free

## LINKS

- Personal Github : <https://github.com/cjPoledo>
- Github for School Projects : <https://github.com/cPoledoUP>
- Facebook : <https://www.facebook.com/t0otHp1cK>
- LinkedIn : <https://www.linkedin.com/in/cleat-japhet-poledo-95442618b/>